IBRAHEEM ALHASHIM

PERSONAL INFORMATION

ibraheem.alhashim@gmail.com — ialhashim.github.io +966 540 909 728, Ad Dammam, Saudi Arabia

EDUCATION

PhD

2011 – 2016 Simon Fraser University, Burnaby, Canada Computer Science · Alain Fournier best PhD thesis award

Master of Science

2009 – 2011 Simon Fraser University, Burnaby, Canada Computer Science

2005 – 2008 Portland State University, Portland, USA Computer Science · Cum Laude

Bachelor of Science

> 2018 Deep Learning Nanodegree Foundation, Udacity.com Deep learning

Nanodegree

WORK EXPERIENCE

2021 – Now Senior Research Scientist in AI

SDAIA - NCAI

Leading the creativity sector at the National Center for Artificial Intelligence (NCAI) at the Saudi Data and Artificial Intelligence Authority (SDAIA). The team is responsible for adapting state-of-the-art AI models into real-world products in many areas including image and video generation, photo restoration and colorization, audio restoration and generation, and video understanding.

2018 - Now Chief Technology Officer

NyarTech.com

Technology consulting and development lead for Artificial Intelligence applications and other disruptive tech in the areas of logistics and health.

2019 – 2022 AI Consultant

Applied Research Department - RC Consulting on applying state-of-the-art research in computer vision and audio research at the ARD.

KAUST

2019 – 2021 Researcher, VISUAL COMPUTING CENTER

Developing deep learning technologies for the task of estimating high quality depth maps from images and large scale texture synthesis.

Reference: Dr. Peter Wonka · peter.wonka@kaust.edu.sa

KAUST

2017 – 2019 Post Doctoral Fellow, VISUAL COMPUTING CENTER Research and development in the area of 3D shape reconstruction, computer vision, and deep learning.

Simon Fraser University 2012 Teaching assistant, CMPT 165: Introduction to the Internet and the World Wide Web

2009 & 2011 Teaching assistant, CMPT 128: Introduction to Computing Science for Engineering Students

GrUVi lab

2010 – 2015 Web developer, VIVARIUM AND GRUVI WEBSITES — SFU Developed, designed, and maintained the Graphics, Usability, and Visualization (GRUVI) lab's website.

Academic & Research Computing

2007–2008 Web developer, Academic & Research Computing — PSU Working on websites such as ecoplexity.org, OregonEncyclopedia.org, Launch PSU, and the biology department alumni website.

2007 Course grader, CS 202: Programming Systems

2006 Course grader, CS 163: Data Structures

Portland State University

ACM Transactions

ACM Transactions

on Graphics

on Graphics

CoRR

Grading programming assignments for an undergraduate-level course.

Reference: Karla FANT · karlaf@cs.pdx.edu

COMPUTER SKILLS

Advanced C++, C, PYTHON, C#, JAVA, OpenGL, OpenMP, OpenCV, Qt, PHP, javascript,

HTML, CSS, SQL, LATEX, Microsoft Windows, Linux, macOS, Autodesk 3ds Max,

Adobe Photoshop, Adobe Illustrator, Adobe After Effects, Adobe Premiere

Intermediate Matlab, PowerShell, MAXScript, GLSL, CUDA, DirectX, Autodesk Maya

SELECTED PUBLICATIONS

LocalBins: Improving Depth Estimation by Learning Local

Distributions

ECCV 2022 Shariq Farooq Bhat, Ibraheem Alhashim, Peter Wonka

October 2022 – ECCV 2022

Self-Supervised Learning of Domain Invariant Features for Depth

Estimation

WACV 2022 Hiroyasu Akada, Shariq Farooq Bhat, Ibraheem Alhashim, Peter Wonka

January 2022 – WACV 2022

AdaBins: Depth Estimation using Adaptive Bins

CVPR 2021 Shariq Farooq Bhat, Ibraheem Alhashim, Peter Wonka

June 2021 – CVPR 2021

TileGAN: Synthesis of Large-Scale Non-Homogeneous Textures

Anna Fruehstueck, Ibraheem Alhashim, Peter Wonka

July 2019 – SIGGRAPH 2019

High Quality Monocular Depth Estimation via Transfer Learning

Ibraheem Alhashim and Peter Wonka

December 2018

Deformation-Driven Shape Correspondence via Shape Recognition

Chenyang Zhu, Renjiao Yi, Wallace Pinto Lira, Ibraheem Alhashim, Kai Xu,

Hao Zhang

July 2017 – SIGGRAPH 2017

Legible Compact Calligrams

Changqing Zou, Junjie Cao, Warunika Ranaweera, Ibraheem Alhashim, Ping

Tan, Alla Sheffer, Hao Zhang

July 2016 - SIGGRAPH 2016

Deformation-Driven Topology-Varying 3D Shape Correspondence

Ibraheem Алнаянім, Kai Xu, Yixin Zhuang, Junjie Cao, Patricio Simari,

Hao Zhang

November 2015 – SIGGRAPH Asia 2015

Foldabilizing Furniture

Honghua Li, Ruizhen Hu, Ibraheem Alhashim, Hao Zhang

August 2015 - SIGGRAPH 2015

Topology-Varying 3D Shape Creation via Structural Blending

Ibraheem Alhashim, Honghua Li, Kai Xu, Junjie Cao, Rui Ma, Hao Zhang

July 2014 – SIGGRAPH 2014

Stackabilization

Honghua Li, Ibraheem Alhashim, Hao Zhang, Ariel Shamir, Daniel Cohen-Or November 2012 – SIGGRAPH Asia 2012

Mean Curvature Skeletons

Computer Graphics Forum Andrea Tagliasacchi, Ibraheem Alhashim, Matt Olson, Hao Zhang August 2012 – SGP 2012

Detail-Replicating Shape Stretching

The Visual Computer

Ibraheem Alhashim, Hao Zhang, Ligang Liu

December 2011

OTHER INFORMATION

Professional Activities

2022 · External advisory committee member for the Bachelor of Science in Artificial Intelligence Program at IAU, Reviewer for Graphics Interface 2022, Reviewer for SIGGRAPH Asia 2022, Reviewer for WACV 2023

2018 $\,\cdot\,$ Reviewer for Eurographics, Computer Graphics Forum, The Visual Computer, and Computer Graphics International

2017 · Reviewer for Computers & Graphics, the Visual Computer Journal

2016 · Reviewer for Transactions on Visualization and Computer Graphics, Pacific Graphics, the Visual Computer Journal, Graphical Models

2015 · 2014 · Reviewer for SIGGRAPH Asia, Pacific Graphics

2012 · Reviewer for Pacific Graphics

Awards

2016 · Alain Fournier Award, Best Doctoral Dissertation in Computer Graphics (Canada)

2012 · 2013 · 2015 · Graduate Fellowship, Faculty of Applied Sciences – SFU 2005 to 2015 · King Abdullah Foreign Scholarship Program, Saudi Arabia

Honors

2006 · President's List – PSU

2008 · 2007 · 2006 · Dean's List - PSU

Talks

2022 $\,\cdot\,$ Workshop on computer vision and deep learning at the Eastern Hackathon

2020 · Webinar on Practical Deep Learning for Computer Vision at KFUPM

2018 · Invited workshop on deep learning at the MiSK Foundation in Riyadh

2017 · Invited talk at the KAUST Research Conference

2016 · Alain Fournier Award talk at the Graphics Interface Conference

2015 $\,\cdot\,$ Conference talks at the SIGGRAPH and SIGGRAPH Asia Technical Papers sessions

2014 · Conference talk at the SIGGRAPH Technical Papers session

2012 · Conference talk at the SIGGRAPH Asia Technical Papers session

Languages

Arabic · Native language

ENGLISH · Fluent (near native)

Interests

Volleyball \cdot Photography \cdot Hiking \cdot Ultimate \cdot Science \cdot Reading Motion graphics \cdot Movies

August 2, 2022